Pioneer DJ DDJ-XP2
Quick-Start Guide

serato DJ Pro

Setup

Serato Software

The Pioneer DDJ-XP2 is a "Serato DJ Pro official accessory", meaning it works with Serato DJ Pro out of the box, but requires additional primary hardware connected, that falls under the Serato DJ Pro hardware unlocked or Paid upgrade to Serato DJ Pro categories.

Please ensure you have the latest version of Serato DJ Pro installed:
Click here to download Serato DJ Pro

Driver Software

The Pioneer DDJ-XP2 does not require manufacturer specific drivers on Mac or Windows operating systems, and is plug & play with Serato DJ Pro. Simply connect the Pioneer DDJ-XP2 to a USB port on your computer, ensuring you also have your primary hardware connected, and launch Serato DJ Pro.

Overview (rear)
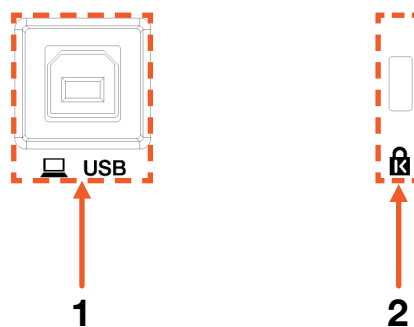
#	PIONEER DDJ-XP2 CONTROL	FUNCTION
1	USB	Connect USB cable to PC
2	KENSINGTON LOCK	Secure device

Overview (top)
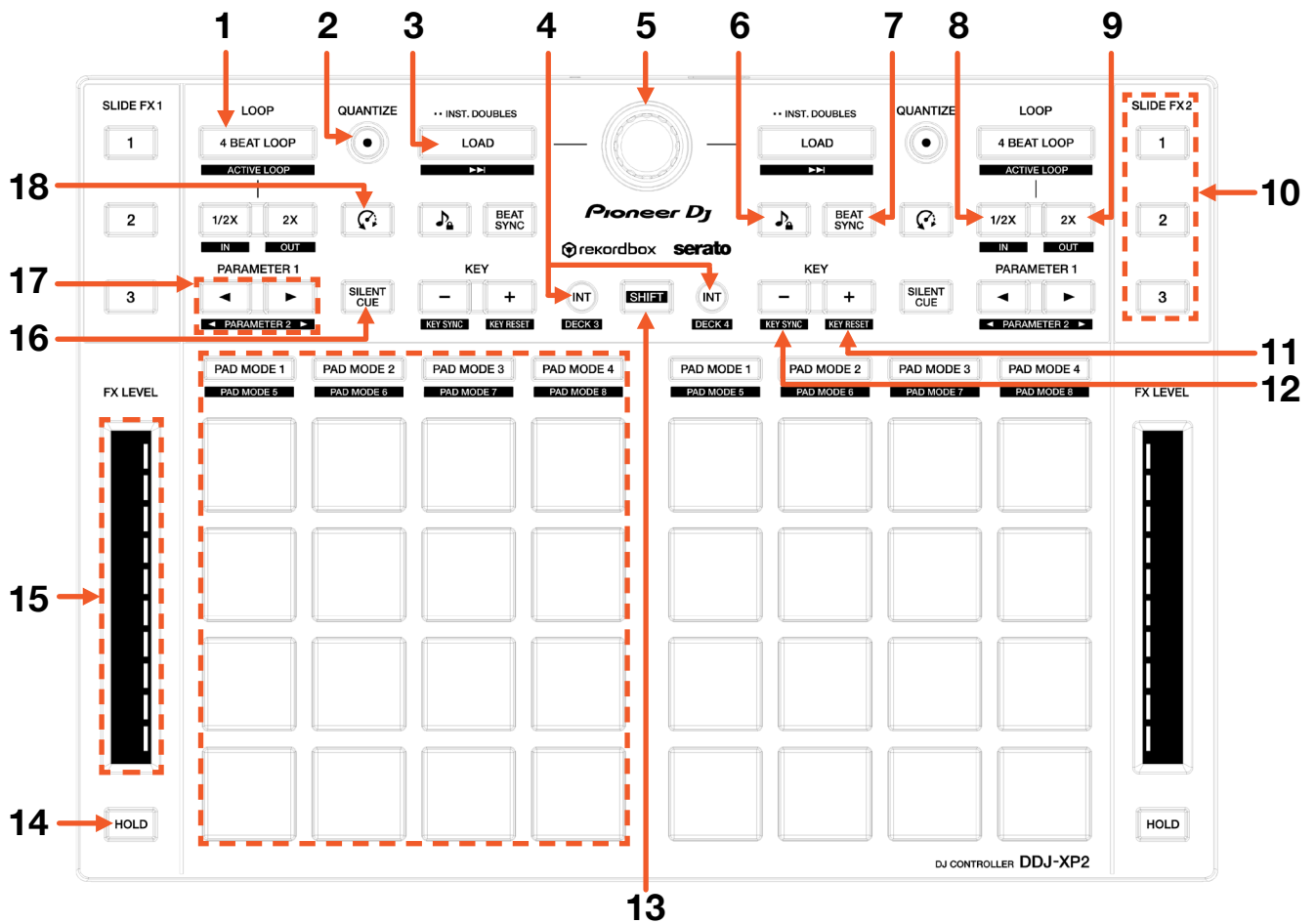
#	DDJ-XP2 CONTROL	FUNCTION	SHIFT FUNCTION
1	4 BEAT LOOP	Activate 4 bar loop	Engage active loop
2	QUANTIZE	Toggle Quantize	Load next track
3	LOAD	Load highlighted track to deck, per channel. Double tap to instant double	Load next track in currently selected crate / playlist
4	INT	Change deck mode to INT or internal	Toggle primary deck 3 or 4 (per left or right deck)
5	LIBRARY SCROLL	Turn to scroll library, Press in to toggle between Library & Crate list	Fast library scroll
6	KEYLOCK	Toggle Keylock on & off per deck (Toggle Pitch 'n Time per deck if Pitch 'n Time DJ expansion pack is activated & enabled)	-
7	BEAT SYNC	Enable Sync	Disable Sync
8	1/2x	Halve active loop	Edit In point for active loop
9	2x	Double active loop	Edit Out point for active loop
10	SLIDE FX	SEE FX SECTION FOR MORE INFORMATION	-
11	KEY +	Shift key up	Reset key
12	KEY -	Shift key down	Toggle key sync
13	SHIFT	Held in conjunction with other controls as a modifier	-
14	HOLD	SEE FX SECTION FOR MORE INFORMATION	-
15	FX LEVEL	SEE FX SECTION FOR MORE INFORMATION	-
16	SILENT CUE	Mute current deck until Hot Cue or Pitch Play pad is triggered	-
17	PARAMETER	Adjust Parameter 1 in performance pad modes	Adjust Paramter 2 in performance pad modes
18	CENSOR	Censors playing track	-

Performance Pads

The Pioneer DJ DDJ-XP2 comes with 16 RGB performance pads per deck (for 32 in total), that can be used across 8 different performance pad modes, and 4 additional user modes that can be custom MIDI mapped.

PAD MODE 1	PAD MODE 2	PAD MODE 3	PAD MODE 4
PAD MODE 5	PAD MODE 6	PAD MODE 7	PAD MODE 8
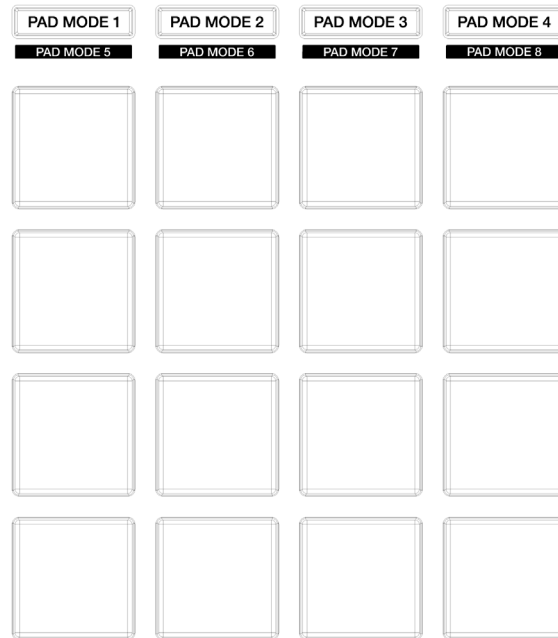
HOT CUE + SAMPLER mode: Press the PAD MODE 1 button once to enter this mode. Pads 1-8 trigger Serato DJ Pro Cue points, and if no Cue point is present on that slot/pad, pressing that pad will set a Cue point. Holding SHIFT while pressing a pad will clear the Cue point from that pad/slot.
Pads 9-16 in this mode will trigger Sampler slots in your currently selected Sampler bank, while holding SHIFT and pressing pads 9-16 will stop the currently playing sample, or load a new sample if the slot is empty. Parameter 1 left & right buttons Record arm a Flip and start a Flip respectively. Pressing Parameter 2 left & right buttons Loop the selected Flip and turn the selected Flip on and off respectively.
AUTOLOOP mode: Press the PADE MODE 2 button once to enter this mode. Pressing pads 1-11 will activate an autoloop ranging from 1/32, to 32 bars, pressing that pad again will exit the respective loop. Pad 12 activates an autoloop of 1/3 size. Parameter 1 left & right buttons decrease and increase the currently activate autoloop, and Parameter 2 left & right buttons shift the entire autoloop left & right respectively.
SLICER + SAMPLER mode: Press the PADE MODE 3 button once to enter this mode. In this mode a specified range (or domain) is divided into eight equal sections, and these eight sliced sections are assigned to the respective performance pads (1-8), and can be triggered by pressing them. The domain shifts as the track duration elapses. Use the Parameter 1 left & right buttons to decrease or increase the quantize size, or hold SHIFT while pressing them to decrease or increase the domain size. Pads 9-16 in this mode will trigger Sampler slots in your currently selected Sampler bank, while holding SHIFT and pressing pads 9-16 will stop the currently playing sample, or load a new sample if the slot is empty.
SAVED LOOP + MANUAL LOOP mode: Press the PADE MODE 4 button once to enter this mode. Pads 1-8 toggle Saved Loops on & off, per each respective Loop slot. Pads 9 & 10 allow the user to edit the Loop In point or Loop Out point in a saved loop, or set the In & Out point for a manual loop. Pad 11 turns on & off the currently selected Loop, while Pad 12 retriggers the currently selected Loop. Pads 13-16 are used for Beat Jump controls

Performance Pads (continued)

PITCH PLAY mode: Press the PAD MODE 1 button while holding SHIFT, to enter Pitch Play mode. Pitch Play mode allows you to play Cue points over variable pitch ranges. Pitch Play mode requires that the Serato Pitch 'n Time DJ expansion pack be activated, to be used.
SEE PITCH PLAY SECTION FOR MORE INFORMATION

LOOP ROLL mode: Press the PADE MODE 2 button while holding SHIFT, to enter this mode. Pressing and holding pads 1-11 will activate an Loop roll ranging from 1/32, to 32 bars, releasing that pad again will exit the respective loop roll. Holding pad 12 activates an loop roll of 1/3 size. Parameter 1 left & right buttons decrease and increase the currently activate loop roll, and Parameter 2 left & right buttons shift the entire loop roll left & right respectively.

SLICER LOOP + SAMPLER mode: Press the PADE MODE 3 button, while holding SHIFT to enter this mode. Slicer Loop is the same as regular Slicer, but uses a fixed Slicer Domain or "loop". Use the Parameter 1 left & right buttons to decrease or increase the quantize size, or hold SHIFT while pressing them to decrease or increase the domain size. Pads 9-16 in this mode will trigger Sampler slots in your currently selected Sampler bank, while holding SHIFT and pressing pads 9-16 will stop the currently playing sample, or load a new sample if the slot is empty.

TRANSPORT + BEATGRID EDIT mode: Press the PAD MODE 4 button, while holding SHIFT, to enter Transport + Beatgrid Edit mode. In this mode, pads 1 & 2 bend pitch down & up, while pads 3 & 4 nudge pitch down & up. Holding SHIFT while pressing pads 3 or 4 will reset the pitch value. Pad 5 toggles Keylock, pad 6 toggles sync, and holding shift while pressing pad 6 disables sync. Pad 7 sets a Temporary Cue, and when holding SHIFT, loads the previous track. Pad 8 toggles Play or Pause, and when holding SHIFT, triggers Stutter Play.
Pads 10 & 11 make small grid adjustments left & right, while pads 9 & 12 make larger grid adjustments left & right. Pads 14 & 15 allow you to slip the beatgrid by small increments left & right, while pads 13 & 16 slip the beatgrid by larger increments, to the left & right. Use the Parameter left & right buttons to Set and Clear a beat marker.

USER mode 1: Press the PAD MODE 1 button twice, to enter User mode 1.
USER mode 2: Press the PAD MODE 2 button twice, to enter User mode 2.
USER mode 3: Press the PAD MODE 3 button twice, to enter User mode 3.
USER mode 4: Press the PAD MODE 4 button twice, to enter User mode 4.
SEE MIDI MAPPING FOR MORE INFORMATION

Pitch Play

Holding SHIFT and pressing the PAD MODE 1 performance pad mode button on the DDJ-XP2 will enable Pitch Play mode. In this mode you an play Cue Points over variable pitch ranges.

There are 3 key ranges to choose from. The following tables show pitched key ranges (in Semitones) while using the 16 performance pads in Pitch Play mode. To toggle beteen key ranges press the Parameter left & right buttons. The root key pad (0) is always lit white, which will play the cue point at it's regular pitch. Pressing Parameter left & right while holding SHIFT will shift up or down a single semitone. In Pitch Play mode, pressing a pad will pitch the currently selected cue point up or down the following ranges:

Up Range: (Up 11 Semitones)

+8	+9	+10	+11
+4	+5	+6	+7
0	+1	+2	+3
-4	-3	-2	-1

Middle Range: (Up 7/Down 8 Semitones)

+4	+5	+6	+7
0	+1	+2	+3
-4	-3	-2	-1
-8	-7	-6	-5

Down Range: (Down 11 Semitones)

+4	+5	+6	+7
-3	-2	-1	0
-7	-6	-5	-4
-11	-10	-9	-8

When Pitch Play mode is first enabled, the middle range is selected. If a new track is loaded, key mode will default to middle range. PITCH PLAY can only pitch one Cue point at a time. To change the selected Cue, hold the SHIFT button and press a performance pad where the cue point you want to select would be (as shown in the CUES performance pad mode). While holding SHIFT, press the corosponding performance pad for:

Cue 1	Cue 2	Cue 3	Cue 4
Cue 5	Cue 6	Cue 7	Cue 8

The selected cue point defaults to Cue Point 1 on track load, even if instant doubled. If a pad with no cue point is selected, then a new cue point will be created. Deleting a cue point however, is not possible in PITCH PLAY mode. Range is remembered if you choose another pad mode, then go back. If a new track is loaded, the mode will default to middle range.

NOTE: Pitch Play mode is available once the Pitch 'n Time DJ Expansion Pack has been activated in the MY SERATO window. Make sure "Enable Pitch 'n Time DJ" is checked in the Expansion Pack tab of the SETUP screen.

NOTE: Pitch Play using the extended range above, is only available on devices with 16 pads per deck.
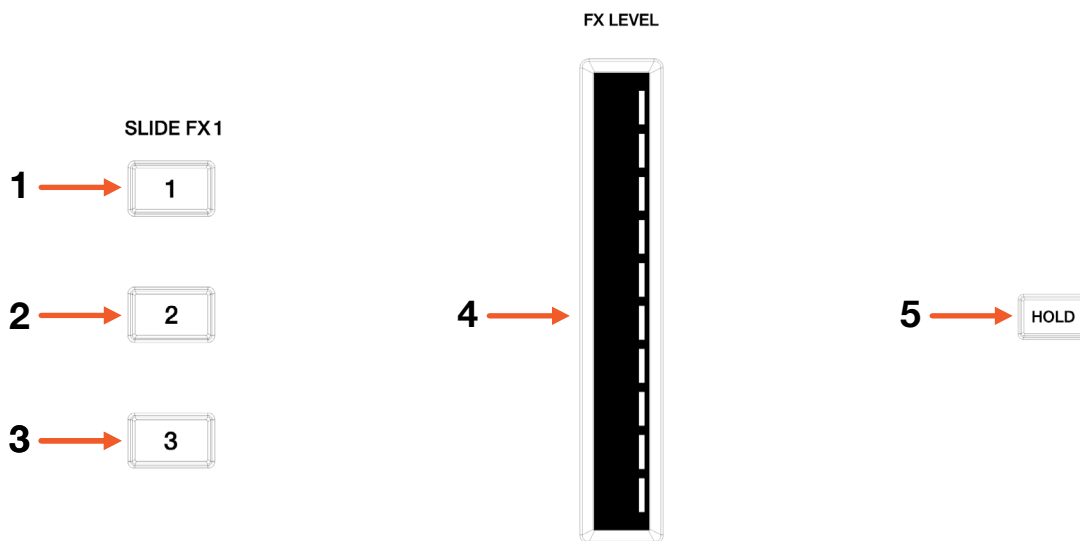
FX

The DDJ-XP2 allows for easy access to Serato DJ Pro's iZotope™ DJ-FX.

Click on the FX REC FX ⚑ button in the upper left-hand corner of Serato DJ Pro, to expose the DJ-FX panel, then, in the DJ-FX panel, select either multi ••• or single • FX modes.
To read more about general use of DJ-FX in Serato DJ Pro, please refer to the DJ-FX section of the Serato DJ Pro user manual.

Controls

SLIDE FX 1

FX LEVEL

#	FX CONTROL	SINGLE FX FUNCTION	MULTI FX FUNCTION
1	FX 1	Press to arm Effect Slot 1. Hold SHIFT while pressing to cycle Effect Slot 1 selection.	Press to arm Effect Slot 1. Hold SHIFT while pressing to cycle Effect Slot 1 selection.
2	FX 2	Press to toggle or cycle Effects Parameter 2.	Press to arm Effect Slot 2. Hold SHIFT while pressing to cycle Effect Slot 2 selection.
3	FX 3	Press to toggle or cycle Effects Parameter 4.	Press to arm Effect Slot 3. Hold SHIFT while pressing to cycle Effect Slot 3 selection.
4	FX LEVEL	Adjust Effect Depth by dragging your finger along the touch-strip.	Adjust Effect Depth for all Effect Slots, by dragging your finger along the touchstrip.
5	HOLD	When on, armed FX will turn on when FX Level is touched and remain on. When off, armed FX will engage while FX Level is touched, and turn off when released.	When on, armed FX will turn on when FX Level is touched and remain on. When off, armed FX will engage while FX Level is touched, and turn off when released.

MIDI

The MIDI feature in Serato DJ Pro provides the ability to remap Serato DJ Pro software functions to your Serato official accessory.

For more information on MIDI mapping with Serato DJ Pro click here

To remap your supported Serato official accessory, open the SETUP screen and click the MIDI tab. If your Serato device supports hardware remapping, it will show up in the MIDI Devices list at the top.

Select your connected device from the MIDI Devices list and make sure the "Allow Serato Hardware Remapping" option is checked.

☑ Allow Serato Hardware Remapping

Once checked, the MIDI assign button at the top of the screen will become available for you to start remapping.

You can save, edit or delete MIDI presets in the MIDI tab of the SETUP screen. Clicking 'Restore Defaults' will erase any custom mappings for all connected devices and revert their functions back to default.

The User performance pad modes are unmapped, and allow for 4 further user-created performance pad modes. Pressing the respective PAD MODE buttons twice allow you to enter these User modes respectively.

Beat Jump

To activate Beat Jump, open the Setup screen and under the DJ preferences tab turn on "Show Beat Jump Controls".

☑ Show Beat Jump Controls

When you close the Setup screen you will see Beat Jump controls underneath the existing Auto Loop values on each deck. Checking this box will turn on Beat Jump features in the deck area and let you control Beat Jump from on your supported Serato DJ Pro hardware.

When the Beat Jump option is enabled, the AUTO LOOP and LOOP ROLL perfomance pad modes will use the bottom row of 4 pads (pads 13-16) as Beat Jump controls.

Help

Show Tooltips

Click on the [Help ▾] button in the upper right-hand corner of Serato DJ Pro, then [ⓘ Show tooltips] to enable tooltips. Tool tips provide a handy way to learn the various features of Serato DJ Pro.

Move the mouse over a section of the screen to bring up a context sensitive tool tip.

Watch Tutorials

Click on the [Help ▾] button in the upper right-hand corner of Serato DJ Pro, then [Watch tutorials] to launch your default internet browser and watch tutorials, to help you get familiar with Serato DJ Pro.

Get Support

Click on the [Help ▾] button in the upper right-hand corner of Serato DJ Pro, then [Get support] to launch your default internet browser and navigate to the Serato DJ Pro knowledge base, where you can find helpful articles and guides on Serato DJ Pro. Alternatively, type in the [Search help] [Go] box, with keywords, to search the Serato DJ Pro knowledge base for specific, related topics.